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1 of ES6 JavaScript Features

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**Exploring ES6: Upgrade to the next version of JavaScript**

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Exploring ES6 by Axel Rauschmayer.

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ECMAScript 6 was designed 1.3  
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## **Exploring ES6 by Axel Rauschmayer [Leanpub PDF/iPad/Kindle]**

On the “Exploring ES6” homepage<sup>3</sup>, there are links to a form for submitting errata and to a list with submitted errata.

Glossary and conventions • Receiver (of a method call): Given a method call `obj.m`

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(...), obj is the receiver of the method call and accessible via this inside the method.

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an overview if you want to. This book not only tells you how ES6 works, it also tells you why it works the way it does. In order to understand this book, you should already know JavaScript. Book Description

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In the end, Exploring ES6 is a great book, offering insights both large and small. It's definitely more information than I could absorb in a single pass. At the very least, I need to re-read that chapter on Generators and Proxies. If you really want to dig into how ES6 works, I highly recommend it.

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ECMAScript 2015, brings new  
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developers have been wanting for a long time. The wait is over, and with help from ECMAScript 6 Succinctly by Matthew Duffield, you can now develop all of these features.

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ES6: JS has shown great progress in the

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recent years starting from 2015 by releasing ES6 version. With this release, Javascript has made a big achievement in making a developers life easy and reached the expectations of a modern programming language. Even after 4 years of the release, many newbies to JS are not so familiar with all the versions.

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approach, focusing on the language itself. Taken together, they teach the latest JavaScript ideas in both depth and breadth. These books have a combined suggested price of

**ES6: from Fundamentals to Features -  
Leanpub**



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ES6 aims to keep JavaScript accessible for casual developers, even after adding so many new features. This book will provide step-by-step instructions on how to apply ES6 features instead of old JavaScript hacks and methods. The book will start by introducing all the built-in objects of ES6 and how to create ES6 custom Iterators.

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Like it or not, JavaScript is everywhere these days—from browser to server to

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mobile—and now you, too, need to learn the language or dive deeper than you have. This concise book guides you into and through JavaScript, written by a veteran programmer who once found himself in the same position. *Speaking JavaScript* helps you approach the language with four standalone sections. First, a quick-start

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guide teaches you just enough of the language to help you be productive right away. More experienced JavaScript programmers will find a complete and easy-to-read reference that covers each language feature in depth. Complete contents include: JavaScript quick start: Familiar with object-oriented



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programming? This part helps you learn JavaScript quickly and properly.

JavaScript in depth: Learn details of ECMAScript 5, from syntax, variables, functions, and object-oriented programming to regular expressions and JSON with lots of examples. Pick a topic and jump in. Background: Understand

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JavaScript's history and its relationship with other programming languages. Tips, tools, and libraries: Survey existing style guides, best practices, advanced techniques, module systems, package managers, build tools, and learning resources.

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ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language. In *Understanding ECMAScript 6*, expert developer Nicholas C. Zakas provides a complete guide to the object types, syntax, and other exciting changes that ECMAScript 6 brings to JavaScript. Every chapter is packed with

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example code that works in any JavaScript environment so you'll be able to see new features in action. You'll learn: –How ECMAScript 6 class syntax relates to more familiar JavaScript concepts –What makes iterators and generators useful –How arrow functions differ from regular functions –Ways to store data with sets,

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maps, and more –The power of inheritance  
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programming with promises –How  
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code Whether you're a web developer or a  
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Understanding ECMAScript 6  
indispensable on your journey from

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ECMAScript 5 to ECMAScript 6.

Explore the Underscore.js library by example using a test-driven development approach About This Book Understand and learn to apply functional programming principles using the built-in functions of Underscore.js Leverage and reuse

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objects, and functions Take advantage of object-oriented or functional programming techniques with Underscore.js Leverage Underscore.js to create code that targets client, server, or database contexts Extend Underscore.js functionality with other closely related libraries Reuse Underscore.js-based code between client

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and server applications Prepare for the upcoming JavaScript standard ECMAScript 6 and support older browsers In Detail Underscore.js is one of the most popular modern JavaScript libraries used for functional programming. It can be used as a base for building complex JavaScript applications in a sustainable manner and

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for building other JavaScript libraries. It embraces functional programming principles but is not opinionated and can be used with imperative, object-oriented, functional, or other programming styles. This book explores how to use Underscore.js to power your code and understand modern JavaScript

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development concepts while applying a lightweight and efficient workflow to build applications. The book starts with an incremental Underscore.js introduction by exploring key JavaScript concepts. You will then explore the basic features of Underscore.js in action and establish a lightweight development workflow that

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allows the provided examples to be guided by tests. The book then covers the functionality of Underscore.js with in-depth examples and explanations for understanding and applying the Underscore.js API. You'll also learn how to use Underscore.js as a base for your own modules and libraries within an

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object-oriented or functional programming style, and will be able to explore Underscore.js use cases in different environments. Eventually, you'll learn about libraries that are closely related with Underscore.js, how to share code between client and server, and how to prepare for the upcoming JavaScript standard

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ECMAScript 6. Style and approach This book takes an example-driven approach to describing some of the essential JavaScript concepts and practices that are useful for building sustainable applications.

This book makes JavaScript less challenging to learn for newcomers, by

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offering a modern view that is as consistent as possible. Highlights: Get started quickly, by initially focusing on modern features. Test-driven exercises and quizzes available for most chapters (sold separately). Covers all essential features of JavaScript, up to and including ES2019. Optional advanced sections let you dig



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deeper. No prior knowledge of JavaScript is required, but you should know how to program.

No matter how much experience you have with JavaScript, odds are you don't fully understand the language. As part of the "You Don't Know JS" series, this

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compact guide focuses on new features available in ECMAScript 6 (ES6), the latest version of the standard upon which JavaScript is built. Like other books in this series, *You Don't Know JS: ES6 & Beyond* dives into trickier parts of the language that many JavaScript programmers either avoid or know nothing

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about. Armed with this knowledge, you can achieve true JavaScript mastery. With this book, you will:

- Learn new ES6 syntax that eases the pain points of common programming idioms
- Organize code with iterators, generators, modules, and classes
- Express async flow control with Promises combined with generators
- Use collections

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to work more efficiently with data in structured ways Leverage new API helpers, including Array, Object, Math, Number, and String Extend your program's capabilities through meta programming Preview features likely coming to JS beyond ES6

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Solve practical real-world problems using JavaScript and Node.js  
About This Book  
Learn the concepts of Node.js to gain a high-level understanding of the Node.js execution model  
Build an interactive web application with MongoDB and Redis and create your own JavaScript modules that work both on the client side and server

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side Familiarize yourself with the new features of Node.js and JavaScript with this exclusive step-by-step guide Who This Book Is For This book is for developers who want to learn JavaScript and Node.js. Previous experience with programming is desired, but no JavaScript or Node.js knowledge is required. The

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book focuses mostly on web development, such as networking, serving dynamic pages, and real-time client-server communication. What You Will Learn Understand which problems Node.js best solves Write idiomatic JavaScript and Node.js code Build web applications and command-line tools Minimise complexity

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and efficiently solve difficult problems  
Test and deploy Node.js applications  
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applications. This short guide will help you develop applications using JavaScript and Node.js, leverage your existing programming skills from .NET or Java, and make the most of these other platforms through understanding the Node.js programming model. You will learn how to build web applications and

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APIs in Node, discover packages in the Node.js ecosystem, test and deploy your Node.js code, and more. Finally, you will discover how to integrate Node.js and .NET code. Style and approach This is a step-by-step and practical guide to Node.js for .Net developers. It covers the fundamentals relating to typical

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applications. The focus is on providing the practical skills required to develop applications, with a summary of the key concepts covered.

To get the most out of modern JavaScript,

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you need learn the latest features of its parent specification, ECMAScript 6 (ES6). This book provides a highly practical look at ES6, without getting lost in the specification or its implementation details. Armed with practical examples, author Nicolas Bevacqua shows you new ways to deal with asynchronous flow control,

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declare objects or functions, and create proxies or unique sets, among many other features. The first title in Bevacqua's Modular JavaScript series, *Practical Modern JavaScript* prepares JavaScript and Node.js developers for applied lessons in modular design, testing, and deployment in subsequent books. This

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book explains: How JavaScript and its standards development process have evolved Essential ES6 changes, including arrow functions, destructuring, let and const Class syntax for declaring object prototypes, and the new Symbol primitive How to handle flow control with Promises, iterators, generators, and async

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functions ES6 collection built-in types for creating object maps and unique sets How and when to use the new Proxy and Reflect built-ins Changes to Array, Math, numbers, strings, Unicode, and regular expressions, and other improvements since ES5

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Explore the functional programming paradigm and the different techniques for developing better algorithms, writing more concise code, and performing seamless testing Key Features Explore this second edition updated to cover features like async functions and transducers, as well as functional reactive programming Enhance



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your functional programming (FP) skills to build web and server apps using JavaScript Use FP to enhance the modularity, reusability, and performance of apps Book Description Functional programming is a paradigm for developing software with better performance. It helps you write concise and testable code. To

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help you take your programming skills to the next level, this comprehensive book will assist you in harnessing the capabilities of functional programming with JavaScript and writing highly maintainable and testable web and server apps using functional JavaScript. This second edition is updated and improved to

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cover features such as transducers, lenses, prisms and various other concepts to help you write efficient programs. By focusing on functional programming, you'll not only start to write but also to test pure functions, and reduce side effects. The book also specifically allows you to discover techniques for simplifying code

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and applying recursion for loopless coding. Gradually, you'll understand how to achieve immutability, implement design patterns, and work with data types for your application, before going on to learn functional reactive programming to handle complex events in your app. Finally, the book will take you through the design

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patterns that are relevant to functional programming. By the end of this book, you'll have developed your JavaScript skills and have gained knowledge of the essential functional programming techniques to program effectively. What you will learn Simplify JavaScript coding using function composition, pipelining,

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chaining, and transducing Use declarative coding as opposed to imperative coding to write clean JavaScript code Create more reliable code with closures and immutable data Apply practical solutions to complex programming problems using recursion Improve your functional code using data types, type checking, and immutability

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Understand advanced functional programming concepts such as lenses and prisms for data access Who this book is for This book is for JavaScript developers who want to enhance their programming skills and build efficient web applications. Frontend and backend developers who use various JavaScript frameworks and

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libraries like React, Angular, or Node.js will also find the book helpful. Working knowledge of ES2019 is required to grasp the concepts covered in the book easily.

Simply ES6 is a great book for people who love JavaScript and everything to do with it. This book contains lessons on ES6 for



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both novice and advanced JavaScript practitioners, Web-developers, React-Native users, and everyone else who uses JavaScript. No matter where you stand, if you read this book you will learn something that will help you improve your JavaScript skills. This is a great book for you if you are a few months into your web-

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development training. This book will save you years and years of frustrated lessons. The lessons are well structured, each section begins with a brief introduction, followed by tons of examples to follow and play with; and each chapter ends with a practice project explained in extensive detail, followed by a summary of that

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chapter to really condense the skills learned. If you love JavaScript then this book is for you! If you want to master JavaScript then this book is for you! The 2nd Edition includes significant updates, 2 new chapters were added for Building CLI programs with ES6, and Introduction to Machine Learning, AI, Data Science,

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